

## DIGITAL HUMANITIES

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**The Minor Program in Digital Humanities (18 credits)**

Christopher Newport University offers an interdisciplinary minor in digital humanities for undergraduates. The program is designed to meet the following objectives:

1. Provide students with the knowledge and skills necessary to prepare them for careers where digital media and technology enrich approaches to traditional humanities-oriented fields and projects such as education, library science, museum curation, non-profits, political campaigns, graduate research, design, fine art, and music/film/theater/dance production, as well as related fields like mass communication, journalism, and marketing.
2. Provide students with the concepts and vocabulary necessary for actively contributing to on-going conversations regarding how the digital has changed what it means to be human, what shape future humanities research should/will take, the status of print culture, and the value of copyright.
3. Provide students with the ability to operate and experiment with various digital media applications, utilize technological tools, and code basic programs for analyzing texts and other humanities works.

**Program Requirements:**

Students should seek advising from the co-directors of the Digital Humanities program in choosing courses for the minor. A minimum of 18 credits as listed below are required to complete the minor.

1. Core requirements: IDST 270, CPSC 140, and CPSC 216.
2. Select three courses (9 credits) from the approved minor list, two at the 300-level or above.
3. Special topics and other courses may be used if approved by one of the co-directors.

## THE CURRICULUM IN DIGITAL HUMANITIES

**IDST 270. Introduction to Digital Humanities (3-3-0)**

This course introduces students to the digital humanities by raising the question of what precisely constitutes this new and emerging field. Students explore how digital media and technology have transformed multiple disciplines in the humanities as well as humanities research. Theoretical questions regarding post-humanism, privacy, print culture, copyright, and more are discussed. Students produce digital artifacts related to a field of traditional humanities study.

*The following course descriptions appear in appropriate sections throughout the catalog.*

**Core**

|          |  |
|----------|--|
| IDST 270 | Introduction to Digital Humanities                   |
| CPSC 140 | Introduction to Computer Programming with Multimedia |
| CPSC 216 | Multimedia and Web Publishing                        |

**Electives**

|          |  |
|----------|--|
| COMM 222 | Media, Culture, and Technology           |
| COMM 232 | Communicating Digital Knowledge          |
| COMM 312 | Media Aesthetics                         |
| COMM 322 | Communication and Social Media           |
| ENGL 350 | Writing for the Digital Humanities       |
| ENGL 353 | Writing for the Professions              |
| FNAR 128 | Introduction to Digital Media            |
| FNAR 331 | Advanced Digital Photography             |
| FNAR 332 | Animation                                |
| FNAR 333 | Video Art                                |
| FNAR 334 | Graphic Design                           |
| HIST 435 | Public History                           |
| MUSC 315 | Digital Creativity with Music Technology |
| THEA 359 | Designing in CAD                         |